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CRTWH
PROGRAM FOR EXCELLENCE
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CRTWH PROGRAM FOR EXCELLENCE GOLD TEST

GOLD TEST



GENERAL

- In the future maximum age limits and/or rule changes may be imposed for Bronze, Silver and Gold Tests.
- 2. Entries must be owned by a CRTWH member.
- 3. Entries must be at least 48 months of age and registered with CRTWH.
- 4. Entries attempting the Gold Test shall have satisfied the requirements of the Silver and Bronze Test.
- 5. Entries over the age of 39 months may be barefoot or keg shod. Full polyurethane composition shoes with no metal core may also be used.
- 6. Entries will be evaluated in hand for Conformation and with a rider for movement (way of going).
- 7. The primary intent of the ridden evaluation is to evaluate the horse. The proficiency of the rider will not to be evaluated unless lack of proficiency does not allow the horse to be fairly evaluated.
- 8. The gaits of the Tennessee Walking Horse are Flat Walk, Running Walk and Canter or lope. CRTWH recognizes there are many styles of movement in Tennessee Walking Horses. Other than correctness of movement at all three gaits, there is no style of movement preferable to another style of movement. The correctness of gait will be evaluated, not the style of performing that gait. Evaluators will not show preference for one style over another style.
- 9. The rider may use any saddle or may choose to ride bareback.
- 10. The rider may use a bridle with a snaffle or curb bit, a bitless bridle, a rope halter or a bozal. A mechanical hackamore, a curb bit with shanks measuring over 5 inches from the mouthpiece to the end of the rein ring, or gag bits without shanks may not be used. No inhumane mouthpieces are allowed.
- 11. Potential unsoundness related to conformation inadequacies will be penalized, but potential unsoundness related to injury will not be penalized when this can be determined by the judge. If there is uncertainty, the penalty will be applied.
- 12. In general some conformation faults may have effects on soundness or performance others may not. When soundness or performance is affected, penalties will be imposed in the Program.
- 13. A disqualifying conformation or movement fault shall mean that the Entry has not satisfied the standard of performance for the Gold Test. The Entry will be evaluated, and the evaluation sheet returned to the owner.
- 14. Excessive faults shall mean the Entry has not satisfied the standard of performance for the Gold Test. The Entry will be evaluated, and the evaluation sheet returned to the owner.

- 15. An overall score of less than 70 percent in Conformation or Movement will mean the Entry has not satisfied the standard of performance for the Gold Test.
- 16. The owner of an entry that does not satisfy the standard of performance of the Gold Test has the right to appeal the evaluation. **See Guidelines for Appeal**

GAITS

Flat Walk

The flat walk is a bold four cornered movement. It is an even 1-2-3-4 beat with each of the horse's feet hitting the ground separately. The hind foot will follow through, close to the ground over the track left by the fore foot on the same side. The action of the hind foot sliding over the front track is known as overstride. The horse will nod his head from the shoulder not the poll in rhythm with the cadence of his feet.

Running Walk

The Running Walk should be the same general motion as the Flat Walk (even 4 beat gait, head nod from the shoulder, and overstride) but with additional speed. It is executed with loose ease of movement; pushing and driving from the rear, reaching and pulling with the forelegs through a rolling shoulder motion. There should be a noticeable difference in speed between the Flat Walk and the Running Walk.

Canter or Lope

The canter or lope is a smooth rolling three beat movement. It is controlled and may be slow or fast; however, the horse must show forward movement.

CONFORMATION

Evaluation will be as outlined in the Bronze Test.

MOVEMENT

- 1. Although movement will be evaluated as the horse is ridden, the same major and minor faults will be considered as outlined in the Bronze and Silver Test. In addition movement will be evaluated at the running walk and canter or lope.
- 2. The gaits evaluated will be the flat walk, running walk and canter or lope.
- 3. A simple riding pattern will be supplied to assist in evaluating movement while the horse is ridden.
- 4. Although never perfect, the canter or lope is considered a three beat gait.
- 5. An Entry will not be penalized for being on an incorrect lead.
- 6. Although the canter of the TWH is often referred to as a rocking chair canter, this does not imply animation. There is no requirement that the canter or lope be animated.
- 7. The canter or lope should be smooth and ground covering.
- 8. The canter should not be a gallop and must be under control.



CRTWH STANDARD FOR CONFORMATION For Bronze, Silver and Gold Test

CRTWH Standard of Performance	MINOR FAULTS	MAJOR FAULTS	DISQUALIFYING FAULTS FRONT LEGS	
FRONT LEGS from front and/or side	FRONT LEGS	FRONT LEGS		
Legs straight	Leg slightly turned out from pastern Leg slightly turned in from pastern	Leg moderately turned out from pastern Leg moderately turned in from pastern		
	Leg slightly turned out from knee Leg slightly turned in from knee	Leg moderately turned out from knee Leg moderately turned in from knee	Front leg or legs severely turned out from knee Front leg or legs severely turned in from knee	
			Front leg or legs turned out from shoulder Front leg or legs turned in from	
			shoulder	
Pastern length in proportion to length of leg	Pastern length slightly out of proportion to length of leg (longer or shorter)	Pastern length moderately out of proportion to length of leg (longer or shorter)		
Pastern angle equal to angle of shoulder	Pastern angle slightly steeper than angle of shoulder	Pastern angle severely steeper than angle of shoulder (upright pastern)		
Front legs set squarely on each corner of chest	Slightly Base Narrow	Moderately Base Narrow	Severely base narrow combined with toes out or in	
Width between logs in	Slightly Base Wide Slightly Base Wide	Moderately Base Wide +Base Wide and muscle		
Width between legs in proportion to the body	Slightly base wide	bound		
Knee solid and positioned correctly Knees on same plane	Slightly Calf Kneed or back at the knee Slightly offset or Bench Knees	+Moderately Calf Kneed or back at the knee +Moderately offset or Bench Knees	Severely Calf Kneed or back at the knee Severely offset or Bench Knees	
Feet equal in size and shape Feet size in proportion to body size Bone adequate for size	Slight Club Foot Small feet in proportion to body Bone light in relation to total size of horse Bone heavy in relation to total size of horse	+Moderate Cub Foot (not result of injury) +Excessively small feet relative to body size	Severe Club Foot	
Cannon bone short and strong	Cannon bone slightly long relative to entire leg	+Canon bone moderately long relative to entire leg		
HIND LEGS from back and/or side	HIND LEGS	HIND LEGS	HIND LEGS	
Vertical line passes from hip to hock to hoof - Legs support body	Slightly camped out	+Severely camped out		
,,	Slightly base wide	+Moderately base wide	Severely base wide with bulky muscling and small hocks and weak tendons	
	Slightly base narrow	+Moderately base narrow	Severely base narrow with small hocks and weak tendons	
Legs in a functional position	Slightly post legged	+Moderately post legged		
Leg slightly turns out from the pastern	Leg straight from the pastern	+Leg turns in from the pastern		
Size of hock in proportion to the body	Hocks slightly small in proportion to body	+Hocks excessively small in proportion to body		
Hocks strong and solid	Hocks slightly wobbly	+Hocks severely wobbly	Hocks severely wobbly combined with cow hocks and sickle hocks and weak tendons	
Legs slightly sickle hocked	Legs medium sickle hocked	+Excessively sickle hocked	Excessively sickle hocked with slight bone and weak tendon	

BODY BALANCE				
from side and/or front	BODY BALANCE	BODY BALANCE	BODY BALANCE	
Well laid back shoulder	Shoulder angle slightly upright	+Shoulder angle moderately upright		
Neck length in	Neck slightly short in	Neck moderately short in		
proportion to body	proportion to body Neck slightly long in	proportion to body Neck moderately long in		
	proportion to body	proportion to body		
Back length in	Back slightly long in	+Back moderately long in		
proportion to body	proportion to body	proportion to body		
	Back slightly short in	Back moderately short in		
	proportion to body Back long or short	proportion to body +Back excessively long or		
	Back long of short	short		
Long forearm	Slightly short forearm	Moderately short forearm		
Good width of chest	Chest slightly narrow in relation to body	Chest moderately narrow in relation to body		
Good depth of chest (heart girth)	Chest slightly shallow in relation to body	+Chest moderately shallow in relation to body		
Wither higher than	Wither even with rump	+Rump higher than wither after		
Overall balance of	Dody olimbility was also and the	age 7	Dody poverely webstered	
Overall balance of body	Body slightly unbalanced in young or aged horse	+Body moderately unbalanced in mature horse (over age 7)	Body severely unbalanced in mature horse (over age 7)	
Angle of hip equals angle of shoulder	Angle of hip slightly not consistent with angle of	+Angle of hip severely not consistent with angle of	,	
	shoulder	shoulder		
Long muscling from point of hip to hock	Moderately short muscling from hip to hock	+Severely short bulky muscling from hip to hock		
Testicles descended		•	One or both Testicles not	
by 24 months			descended by 24 months	
Testicles good size HEAD	Testicles small			
From front and/or	HEAD	HEAD	HEAD	
side				
side Ears - mobile and functional	Ears slightly stiff	Ears severely stiff	Congenital Deafness	
Ears - mobile and	Ears slightly small	Ears severely small	Congenital Deafness	
Ears - mobile and functional Ears - good size Ears - on corner of	Ears slightly small Ears slightly toward top of	•	Congenital Deafness	
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position	Ears slightly small	Ears severely small	Congenital Deafness Congenital Blindness	
Ears - mobile and functional Ears - good size Ears - on corner of head	Ears slightly small Ears slightly toward top of head Eyes slightly forward	Ears severely small Ears severely on top of head +Eyes severely forward		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back	Ears severely small Ears severely on top of head +Eyes severely forward		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi ADD to a maxim	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi ADD to a maxim Good Manners	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi ADD to a maxim Good Manners Kindly Disposition	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		
Ears - mobile and functional Ears - good size Ears - on corner of head Eye position functional Eyes large Nose Nostrils wide and functional Teeth meet - top and bottom jaw aligned TYPE overall impressi ADD to a maxim Good Manners Kindly Disposition Willing Attitude	Ears slightly small Ears slightly toward top of head Eyes slightly forward Eyes slightly high Eyes slightly low Eyes slightly back Eyes- small Slight roman nose Nostrils slightly small Slight over bite Slight under bite (undershot jaw)	Ears severely small Ears severely on top of head +Eyes severely forward +Eyes severely high +Eyes severely low +Eyes severely back Severe roman nose +Nostrils severely small +Parrot Mouth		

+ may limit performance or compromise soundness

GOLD TEST for MOVEMENT



Movement will be evaluated with the horse coming toward the judge, going away from the judge and a side view along the rail. See Guidelines for Electronic Submission (Appendix 2).

CRTWH Standard of Performance viewed from front and/or back and/or side	MINOR FAULTS At Flat Walk or Running Walk 25% of the time or less	MAJOR FAULTS At Flat Walk or Running Walk More than 25% but less than 75% of the time	MINOR FAULTS At Canter or Lope 25% of the time or less	MAJOR FAULTS At Canter or Lope More than 25% but less than 75% of the time	DISQUALIFYING FAULTS At Flat Walk, Running Walk or Canter/lope More than 75% of time
Even 4 beat gait at all times	Occasional Pace or Stepping Pace	Periodic Pace or Stepping			Predominant full Pace (lateral gait)
	Occasional Trot or Fox Trot	Pace Periodic Trot or Fox Trot			Predominant full Trot (diagonal gait)
	Occasional Rack	Periodic Rack			Predominant full Rack
No interference by forging Horse's feet move forward in a straight line when viewed from front and back	Occasional forging Occasional paddling	Periodic forging Periodic paddling			Predominant interfering
Horse travels in a	Occasional winging Horse's body	Periodic winging			Predominant interfering
Straight line Overstride at least 1	slightly crooked Little overstride	No measurable			
hoof length		overstride			
Head nod from the shoulder as a counter balance to the hind leg.	Head nod from the poll	No noticeable head nod			
Hocks strong and straight Body tavels in alignment (straight) when viewed from front and back	Wobbly hocks Occasionally travels crooked when viewed from front and back	Excessively wobbly hocks Periodically travels crooked when viewed from front and			Predominant dog tracking (travels crooked)
Hind foot lands in line with front foot	Occasionally hind foot lands outside of line with front	Periodically hind foot lands outside of line			
	foot. Occasionally hind foot lands inside of line with front foot.	with front foot. Periodically hind foot lands inside of line with front foot.			Predominant rope walking
Stride length even in hind	Occasional uneven length of stride in the hind (hitching)	Periodic uneven length of stride in the hind (hitching)			Predominant uneven length of stride in the hind (hitching)
Stride length even in front and stride length even in hind	Occasional uneven length of stride in front (hopping)	Periodic uneven length of stride in front (hopping)			Predominant uneven length of stride in front (hopping)
Movement flows from hock to poll with no hesitation.	Occasional jerky movement	Periodic jerky movement			
Transition from one Flat Walk to Running Walk smooth (and vice versa)	Transition from Flat Walk to Running Walk choppy with head slightly raised	Transition from Flat Walk to Running Walk choppy with head tossing			
Discernable difference in speed from Flat Walk to Running Walk	(and vice versa) Slight difference in speed from Flat Walk to Running Walk	(and vice versa) Little difference in speed from Flat Walk to Running Walk			
Horse exhibits predominant "drive" at the Running Walk (weight shift to hind quarters with elevation in front)		BONUS : Occasional "drive" at the Running Walk			
Canter or Lope Even 3 beat gait			Occasional break from Canter or Lope Occasionally off set	Periodic break from Canter or Lope Periodic 4 beat gait	Does not Canter or Lope Predominant Gallop
Smooth			on the diagonal Occasional cross firing	Periodic cross firing	
Controlled Transition from Flat Walk to Canter/lope smooth (and vice versa)			Occasionally rushing Transition from Flat Walk to Canter/lope choppy with head raised	Periodically rushing Transition from Flat Walk to Canter/lope choppy with head tossing	